**Performance Testing**

Business requirements

* When a high load of users access all the pages and make the put, post and delete request, then response times should be 0.1 seconds
* when a user makes a request to add a planet, the redirect should successfully run when 10 or 100 users, or 1000 users do it at the same time.
* when a user makes a request to update a planet, the request should successfully run when 10 or 100 users, or 1000 users do it at the same time.
* when a user makes a request to delete a planet, the request should successfully run when 10 or 100 users, or 1000 users do it at the same time.
* Should be able to determine the app load limit and spike limit

User journeys

* User accesses the hompage
* User accesses the planets page
* User access the new planets page
* Users starts at homepage —-> goes to the planets new page —-> inputs new planets details —-> click add post —-> redirected to planets page and should see new planet they made
* User starts at homepage —-> goes to planets page —-> clicks on a random planet —-> clicks on the edit button —-> updates any information and clicks save —-> redirected to planets page and can see their updated planet
* User starts at homepage —-> goes to planets page —-> clicks on a random planet —-> clicks on the delete button —-> redirected back to planet page with the planet deleted